

Fabiola Porchet

Storyboard Artist

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fabiolaporchet.com

Luxembourg, Open to move worldwide

EXPERIENCE

Storyboard Revisionist on "Evergreen Hills" - 3D TV Series

Giant Animation - Dublin (freelance)

01/2024 - 04/2024

- Implement director's instructions to enhance pre-existing storyboards with visual clarity, staging and composition.

Storyboard Artist on "Tally Ho" - feature film

Fabrique d'Images - Luxembourg

08/2023 - 11/2023

- Submitted new ideas and revising the current animatic.

Storyboard Artist on "The Defects" - feature film teaser

Fabrique d'Images - Luxembourg

07/2023 - 08/2023

- Collaborated with the director to produce a first animatic, pitching new story beats and addressing feedbacks.

Storyboard Artist on "Dinomite" - 3D TV Show

Fabrique d'Images - Luxembourg

09/2022 - 07/2023

- Collaborated with directors to storyboard 9 episodes (11'x39), translating their vision into compelling narratives.
- Showcasing shot composition, staging, and effectively communicating character story beats.
- Actively seeking feedback and incorporating it, resulting in improved quality and alignment with project goals.

3D Character Animator Intern

20stm, Brussels - Belgium

07/2021 - 09/2021

- Provided acting shots, references and weekly animatics updates to support the production process.
- Organized pipeline and workflow guidelines, ensuring smooth coordination with 2D animation and editing teams.

Concept Artist (Main) - 3D short film Graduation Project

09/2020 - 06/2021

- Led the creative direction for concept art, environments, and texturing.
- Collaborated on emotional acting shots animation.
- Managed production pipeline and met deadlines while effectively communicating with remote team members.

SKILLS

Proficient in Storyboard Pro, Photoshop

Familiar with Adobe Creative Suite

Familiar with Maya, Substance Painter, Zbrush

Communication, Teamwork, Problem-solving, Creative

Willingness to learn, Reliable, Organized, Empathetic

LANGUAGES

French

Native

English

Fluent

EDUCATION

Bachelor's Degree in Computer Graphics, technical orientation

Haute Ecole Albert Jacquard, Namur - Belgium
2022

3D Generalist, 3D Animation Movie Option

- Graduated with Great Distinction, receiving recognition from a professional jury.
- Completed courses remotely from 2020 to 2021, with coursework conducted in English.

COURSES

Andy Cung's Course "How to Storyboard an Animated Scene"

04/2022 - 06/2022

RedComet Storyboard Course Certificate

11/2021 - 12/2021